

Half-Page Summary

Model-Driven Development for the .NET Community – Release of tangible® architect™ 2.0

Notzingen, Germany – June 2005 – Software maker tangible engineering announced the release of tangible® architect™ 2.0 for Visual Studio®.NET. By automatically generating 70% of the code based on models, the new tool dramatically accelerates the development of database applications.

How it works

Software developers can define their business objects using an UML Model, tangible architect class view wizards or C# Interfaces. tangible architect then generates the business objects including data access code from within Visual.Studio.NET. Thereafter, the user can extend the business objects and bind them to the presentation layer using Data Binding.

New Features and Packaging

The tool's impressive set of features includes Data Binding, O/R Mapping, Schema Generation, an included Object Oriented Database Browser and much more. It also offers compliance with industry best practices and supports each core team member role with powerful features.

The new release offers enhancements for generic user interface development and components, and an enhanced UML modeling support including a new packaging: tangible architect is now available as a bundle with Enterprise Architect™, the award-winning UML™ modeling tool of Australian software maker Sparx Systems.

A free, fully-functional 30-Days Evaluation Version is available at www.tangible.de .

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Reporter Note: View the tangible architect Product Tour at www.tangible.de/tour for a quick illustrated tour of how tangible architect generates database applications. For more information visit our Press Room at www.tangible.de/press .

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